Leveraging Laptops: Effective Models for Enhancing Student Achievement
Lake Research Report
2006-07

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Acknowledgments

The authors would like to thank the Florida Department of Education and the eleven participating school districts for sponsoring this research. The school districts are:

- Miami Dade County Public Schools
- Escambia County School District
- Gadsden County School District
- Hendry County Schools
- School District of Hillsborough County
- Lake County School District
- Madison County School District
- School District of Manatee County
- Pinellas County Schools
- Seminole County Public Schools
- Taylor County School District
Executive Summary

The purpose of the Leveraging Laptops program was to develop effective models for enhancing student achievement through the integration of laptop computer tools for teaching and learning in the classroom. The Research Oversight Committee was appointed by the Bureau of Instruction and Innovation to collect and analyze data about how this funding impacted teaching practices and student achievement.

The program and the research involved 440 teachers across subject areas in 47 K-12 schools in 11 districts. It is estimated that the program directly reached over 20,000 students during the project period. In coming years, the resources and pedagogical skills that were brought to each district for the project will continue to benefit students in the 11 participating districts.

Each district participated in a research design consisting of five components: interviews with district project coordinators, teacher surveys, school-level observation studies of the laptop classrooms, mentored teacher inquiry (action research) into effectiveness of technology-supported teaching, and examination of project-related documents.

The findings indicate that positive changes in teaching practices and student learning were realized as a result of the infusion of professional development, support, and access to classroom technology.

Specifically:

- 78% of action research teachers documented changes in student achievement including test scores, higher level thinking skills, retention, and transfer of learning.
- Nearly 60% of action research teachers documented an increase in conditions that support learning: enjoyment, motivation, engagement, on-task behavior, and positive school experience.
- Students developed 21st Century Skills such as collaboration, computer skills, workforce skills, abilities as producers, communication skills, leadership abilities, innovation and creativity.
- Instructional practices shifted from traditional teaching strategies to ones that are student-centered and engage learners in meaningful use of computers to enhance learning.
- Significant increases were observed related to the following student-centered strategies:
  - student attention, interest and engagement;
  - project-based learning;
  - teachers acting as facilitators and coaches;
  - cooperative/collaborative learning;
  - independent inquiry/research;
  - academically focused class time;
  - computers used as a learning tool; and
  - utilization of computers to support critical thinking skills
- Significant decreases were observed related to teacher-centered, traditional practices:
  - Independent seatwork
  - Direct instruction
• Computers used as a delivery tool
  - Using the computer to support lower-level thinking

In numerous cases the results of Florida’s Leveraging Laptops evaluation far exceeded national norms in terms of the types and amount of student-centered teaching practices observed. Evaluation results demonstrate that Leveraging Laptops funding has served as a catalyst for positive changes related to both teaching practices and student achievement in the 11 participating districts.

Recommendations for Policy, Practice, and Research

Based on the results of this research, we offer the following recommendations.

For the Florida Department of Education and state policymakers:

• The changes observed as a result of the 2006-2007 EETT funding to eleven small, medium, and large districts are possible in classrooms across Florida.
  - State budgets that are constructed to support the expansion of such initiatives statewide beyond the scope of single-year projects will result in educational experiences designed to prepare students for continued education and for the global workforce of coming decades.

• Instructional materials policies should be revised to include technology-related materials that support innovative districts in ensuring that appropriate technology is available to students, in particular students who do not have access to these resources outside of school.

• Systematic educator professional development such as the experiences provided through the Florida Digital Educator program should receive continued support.

• Broad-scale research efforts into the real effects of innovations in classrooms such as this research should continue and should be structured to facilitate longitudinal data aggregation.
  - Such coordinated efforts will magnify the benefits of both funding to districts and the research data across the state.

For teachers, administrators, and school district staff:

• Based on the significant changes in teaching practices and student performance that occurred in the spring of the project year, it is reasonable for educators to have high expectations for teaching and learning with the infusion of professional development, support, and technology.
  - Each of those three elements is necessary and must be integrated together in ways that work toward achieving school, district and state goals.

• The first year of a major change in teaching is a year for learning by teachers, administrators, and students, and it is likely that, given sustained professional development and support, the changes observed in classrooms will continue and probably magnify as teachers refine their practices and students acquire and apply technology and information skills to their academic work.

• The types of twenty-first century skills developed in this project have limited presence on current standardized tests. Teachers, administrators, and school district staff who value the benefits of integrating technology should recognize that increases in student motivation, engagement, and other affective traits that have been seen in association with project-based, community-based, and other
important forms of learning may not lead to improvements in all skills as they are assessed on current standardized tests.

- Students who are new to using technology for educational purposes and students who struggle academically may need specific instruction on how to learn with technology.
  - Students who use school computers outside of school need guidelines and information about policies for caring for their computers.

For parents and community leaders:

- Notable improvements in student performance were observed in districts that included rich community partnerships and where students had laptops for home use.
  - Schools and students need these strong relationships in order to maximize the effect of the teachers' efforts and the technology.

For researchers

- The perspectives of students and members of the community are integral to the success of school reform and be considered as important components in data collection strategies.
- Longitudinal views of the changes occurring in students' lives, their classrooms, and their schools are the most precise way to learn about how significant educational change at the scale of the EETT project happens.
- Research on classroom technology impacts requires a fine focus on student learning outcomes as defined at the lesson level.
- Continued use of validated classroom observation measures provides an accurate picture of what students and teachers can do with the important resources available to them.
Program Overview

The purpose of the Leveraging Laptops program was to develop effective models for enhancing student achievement through integration of laptop computer tools for teaching and learning in the classroom. The program involved 440 teachers across subject areas in 47 K-12 schools in eleven districts. It is estimated that the program directly reached over 20,000 students during the performance period: April, 2006 – June, 2007. A total of $10,836,136 was awarded among the districts.

The Leveraging Laptops program built on the 2004 report to Florida’s Commissioner of Education, Jim Horne, prepared by the Florida Laptops for Learning Task Force. The Task Force was a group of educators from K-20 settings across the state. Their report, located at http://etc.usf.edu/L4L/Index.html, made three major recommendations. The first recommendation was that laptop initiatives conform to the following guiding principles.

- All students must have access to appropriate tools and to challenging curriculum in order to bridge the digital divide by moving beyond basics and towards 21st century skills.

- 21st century curriculum must be infused with skills necessary for living and working in an ever-changing society. Relevant, real world education should include:
  - information and communication skills
  - thinking and problem-solving skills
  - interpersonal and self-directional skills

- Teachers must create instructional environments in which students use higher order cognitive skills to construct meaning or knowledge, engage in disciplined inquiry, and work on products that have value beyond school.

- Successful professional development:
  - must be held on a continuous basis
  - provides mentors, coaches, or peer teammates to model appropriate integration strategies in actual classrooms
  - gives teachers feedback on their own performance
  - holds teachers accountable for implementing instructional strategies and student learning

- Preservice teachers must:
  - experience good models of technology integration in all their preservice classes
  - have access to a laptop computer to support their coursework and field experiences
  - have field experiences that include an opportunity to teach in a 1:1 environment

- Students and teachers must have access to rich multimedia resources to:
  - extend their world and life experiences
  - engage their senses
  - incorporate into their own multimedia projects
  - provide building blocks of instruction
• Laptop hardware and software must be sufficient to allow students to be creators of content, not merely passive receivers of content. The laptop must be available to use as a cognitive tool wherever and whenever the student is working.

• Technology support procedures and planning must be adequate to prevent disruptions in laptop availability. Support should be handled at the lowest level practical.
  - The end-user (teacher or student) should be taught to exercise problem-solving skills in handling routine maintenance.
  - A school-based support staff should be able to handle the majority of technical issues on a timely basis and provide a loaner laptop while the repair is being made.
  - District support or other outsourcing should be available to handle major repairs.

• In addition to the testing of basic skills, students should be given the opportunity to demonstrate 21st century skills through the use of technology-infused, authentic assessments. Assessment should become more integrated with instruction.

The Leveraging Laptops program addressed eight of the nine guiding principles (preservice teacher preparation was not directly involved) in an intensive one-year implementation and research effort.

The eleven participating districts represented the diversity that is present in public education in Florida. The districts ranged in size from the smallest with just six K-12 schools to the largest with 317 K-12 schools. A wide array of economies was represented in the participating communities, from urban to agricultural. Correspondingly, the numbers of schools and teachers reached in this program varied across the state, as shown in Table 1.

Table 1. EETT Teachers and Schools by Funded District

<table>
<thead>
<tr>
<th>District</th>
<th>Number of EETT Teachers per Funded District*</th>
<th>Number of EETT Schools per Funded District</th>
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<tbody>
<tr>
<td>Escambia</td>
<td>43</td>
<td>5</td>
</tr>
<tr>
<td>Gadsden</td>
<td>17</td>
<td>3</td>
</tr>
<tr>
<td>Hendry</td>
<td>13</td>
<td>2</td>
</tr>
<tr>
<td>Hillsborough</td>
<td>26</td>
<td>6</td>
</tr>
<tr>
<td>Lake</td>
<td>128</td>
<td>8</td>
</tr>
<tr>
<td>Madison</td>
<td>11</td>
<td>5</td>
</tr>
<tr>
<td>Manatee</td>
<td>15</td>
<td>2</td>
</tr>
<tr>
<td>Miami-Dade</td>
<td>17</td>
<td>1</td>
</tr>
<tr>
<td>Pinellas</td>
<td>62</td>
<td>3</td>
</tr>
<tr>
<td>Seminole</td>
<td>78</td>
<td>4</td>
</tr>
<tr>
<td>Taylor</td>
<td>20</td>
<td>2</td>
</tr>
<tr>
<td>TOTAL</td>
<td>430</td>
<td>41</td>
</tr>
</tbody>
</table>

Each district assessed its educational needs when identifying the schools and students to target with the program’s resources. In some districts, a single grade level or subject area was the focus, while in other districts the focus was spread across many schools, subjects, and levels. A unique and laudable feature of Florida’s laptop initiative was the latitude given to the districts to design models that best meet their needs. This report provides detailed descriptions of the district models and the outcomes of their efforts.
Research Overview

The Research Oversight Committee for the Leveraging Laptops program was appointed by the Bureau of Instruction and Innovation to collect and analyze data about the district models. The research framework is a cluster evaluation that looks across the eleven district models in order to learn lessons about their effectiveness, as well as to generate knowledge and guidance about strategies for implementation (Patton, 2001). The research has resulted in high-quality lessons learned about laptop implementation from eleven diverse contexts. These lessons have external validity due to the multiple sources of independent data being triangulated in this evaluation.

The research committee applied Hall’s (1995) conception of conditions, processes and consequences to explore the 1:1 computing efforts in the 11 participating districts. This framework is very similar in theory to the “Evaluation Framework for 1:1 Computing” developed by SRI International (Zucker, 2004). We used Hall’s terminology because we believe it is clear to a wide range of stakeholders; however, much of our work is informed by the SRI International evaluation framework. Table 2 outlines the components of our research within Hall’s framework and distinguishes between the terminologies used by Hall and Zucker.

Table 2. Research framework

<table>
<thead>
<tr>
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<tbody>
<tr>
<td>Technology used</td>
<td>Professional development</td>
<td>Student achievement</td>
</tr>
<tr>
<td>Setting</td>
<td>Teaching and instructional practices: student-centered and tool-based</td>
<td>Changes in teacher practices: student-centered and tool-based</td>
</tr>
<tr>
<td>Implementation plan</td>
<td>Technology deployment</td>
<td>Impact on parents</td>
</tr>
<tr>
<td>Goals and objectives</td>
<td></td>
<td>Sustainability</td>
</tr>
</tbody>
</table>

The purpose of the research activities was to learn about and report on the effective practices in use in the districts for laptop integration. The following evaluation question was developed in collaboration with officials from the Florida Department of Education, grant coordinators from the districts funded through the Leveraging Laptops program, and the Research Oversight Committee. Each district’s project participants were engaged in setting their own goals for the project, in particular in the area of student achievement related to the classroom use of laptop computers. In this way, a developmental evaluation was undertaken that supported project development and continuous improvement in each school and district (Patton, 1994).

Research Question:

What changes in tool-based, student-centered teaching happen as a result of the infusion of technology and professional development?

As a result of the Leveraging Laptops program and research, educators across Florida will learn through the dissemination of results and effective practice how a range of laptop implementations contribute to student-centered teaching and classroom use of technology tools. Dissemination that has already been accomplished as well as planned dissemination efforts are described in Appendix E of this report. Multiple
methods of data collection were used to answer the evaluation questions. Table 3 summarizes how these data collection methods fit within our research framework.

1. **School Observations:** We used the measures developed at the Center for Research in Educational Policy (CREP) to ascertain teaching and instructional practices within schools involved in the state-funded 1:1 computing initiatives. These observations informed our knowledge of questions 2 (processes), question 3 (consequences) and question 4 (lessons learned). The School Observation component is described in detail in the “School Observation” section of this report.

2. **Document Analysis:** An analysis of the grant proposals, district web sites, a web survey of district stakeholders, and other artifacts will inform question 1 (conditions) and question 4 (lessons learned).

3. **Interviews with Grant Coordinators:** Semi-structured interviews with grant coordinators were conducted to triangulate document analysis and inform question 1 (conditions) and question 4 (lessons learned). The district implementations are described further in Appendix D of this report.

4. **Teacher Inquiry:** Teachers from 1:1 computing classrooms in each district conducted action research to inform question 3 (consequences) and question 4 (lessons learned). Specifically, these teachers received mentoring in using teacher inquiry to determine how their 1:1 computing efforts influenced student achievement. Teacher inquiry was chosen because of the short time frame of our research, the inherent problems using standardized test data to document the effect of technology use (Means, 2004) and the importance of documenting classroom-based student achievement (Dawson & Ferdig, 2006). This research component is described fully in the “Teacher Action Research” section of the report.

5. **Teacher Survey:** A survey developed by an expert in survey design was administered to all teachers participating in the state-funded 1:1 computing initiatives. This survey was used to triangulate data collected by other means and to inform question 1 (conditions), question 2 (processes) and question 4 (consequences). The results of this research component are included in the “Participating Teachers” section of this report.

### Table 3. Data collection methods

<table>
<thead>
<tr>
<th>Conditions</th>
<th>Processes</th>
<th>Consequences</th>
</tr>
</thead>
<tbody>
<tr>
<td>Technology used (Documents and interviews)</td>
<td>Professional development (Documents, interviews and surveys)</td>
<td>Student achievement (Teacher inquiry)</td>
</tr>
<tr>
<td>Setting (Documents and interviews)</td>
<td>Teaching and instructional practices: student-centered and tool-based (School observations)</td>
<td>Changes in teacher practices: student-centered and tool-based (School observations and surveys)</td>
</tr>
<tr>
<td>Implementation plan (Documents, interviews and surveys)</td>
<td>Technology deployment (Documents, interviews and surveys)</td>
<td>Impact on parents (Documents and interviews)</td>
</tr>
<tr>
<td>Goals and objectives (Documents and interviews)</td>
<td></td>
<td>Sustainability (All)</td>
</tr>
</tbody>
</table>

Data from each strategy was first analyzed independently and a descriptive profile of 1:1 computing in each district was developed. Then, we used a conditional matrix (Strauss & Corbin, 1990) to organize the wealth
of data and distinguish linkages between and among the conditions, processes and consequences of 1:1 computing across Florida. Florida’s Leveraging Laptops initiative is particularly interesting because of the autonomy given to individual districts and because of the inclusion of a multi-university Research Oversight Committee. Such a combination has the potential to significantly contribute to our knowledge base related to 1:1 computing.

The following sections provide details about the research components, the data collected, and the results.
The State Profile

Overview of districts

Information about each district’s laptop implementation model was collected using the districts’ grant proposal documents, semi-structured interviews with district project coordinators, a survey of district stakeholders, and the district project websites.

Each district project coordinator was asked the following questions in a telephone interview during the Fall of 2006.

Conditions

- Describe the district’s history in 1:1 computing by talking about past laptop/Palm/iPod projects in schools to give us an idea of where the district is in its development of 1:1 computing programs. (setting)
- Discuss the factors that influenced your planning when you developed the current project proposal. (implementation)
- In your mind, what is the central purpose of the laptops for your students and teachers?
- Based on those intended purposes, provide insights into your decisions about the content areas, hardware, and other products (such as LCD projectors) included in your EETT program. (implementation)
- What partnerships with organizations are included in this year’s program? (implementation)
  - What issues or concerns have arisen from the partnerships?
- Verify the grade levels and content areas of the teachers participating in the EETT program this year. (setting)
- How would you describe the kinds of effective teaching you expect to be happening in the laptop classrooms by the end of this school year? (goals)

Processes

- How has possible growth in the participating classrooms been handled or accommodated in the program planning? (deployment)
- What support is provided to teachers, both for their technology and for using the technology for their curriculum objectives? (deployment)
- Provide details about the deployment of hardware, software, and services acquired for this project. (deployment)
  - Give an example or two of how teachers have been using the resources they have received. (teaching)
  - What percentage/proportion of the purchased resources (hardware, software, and services) are currently deployed?
- What professional development experiences are included in the program in addition to summer institutes? (professional development)
  - What professional development are all teachers expected to participate in?
- What options have been provided?

• How have parents been involved in the project? (parents)
  - What has been the reaction of parents so far?
  - What methods have you used to get feedback from parents?

Consequences

• How many students do you expect to be directly affected in this project?

• In thinking about all aspects of the EETT program to this point, what has happened that has surprised you or been unexpected?

• To what factors do you attribute the success of the project so far? What have been the major factors in any obstacles or challenges you have experienced?

• What plans does the district have to sustain the progress of this year?

• If you were able to change one thing about the EETT program, in relation to the RFP, your proposal, your implementation, or another factor, what would it be?

• What future plans/goals does the district have for 1:1 computing programs? (sustainability)

General

• How are you evaluating the project within the schools and district?

• Are you assessing the effect of the project on student achievement?

• What anecdotes can you share about the project?

• What else would you like the evaluation team, the DOE, or the legislators to know about your project?

District profiles describing each district’s project context, processes, and results are located in Appendix D of this report.

The State Profile

The following table summarizes the Conditions, Processes, and Consequences of the Laptops for Learning program. Further detail is included in the following sections of this report.

<table>
<thead>
<tr>
<th>Conditions</th>
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<tbody>
<tr>
<td>Technology used (Documents and interviews)</td>
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<tr>
<td>- Each district supplied laptop computers to the participating classrooms.</td>
</tr>
<tr>
<td>- In addition, districts selected a range of supporting hardware, software, and web services for teacher and student use.</td>
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<tr>
<td>- Hardware included handheld computers, tablet computers, digital cameras, printers, projectors, microscopes, probes, music players, and calculators.</td>
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<tr>
<td>- Software included concept mapping tools, web editing tools, productivity suites, and media development tools.</td>
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<tr>
<td>- Web services included content-specific subscriptions and general academic research services.</td>
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</tbody>
</table>
### Conditions

| Setting (Documents and interviews) | - The number of participating schools in each district ranged from one to eight, with most districts focusing on between two and five schools for this project.  
- Fifteen of the schools were elementary schools, thirteen were middle schools, and eleven were high schools.  
- Three of the districts were large urban districts, four were mid-sized suburban districts, and four were small rural districts.  
- In each district, the number of classrooms involved ranged from 11 to 128.  
- All grades from 1-12 were involved, and most classroom subjects were represented.  
- The districts’ prior experience with 1:1 classroom computing varied. Only one district had no prior laptop program.  
- One district had a school with nearly a 1:1 student-computer ratio.  
- Two districts had at least one school with 1:1 computing, and the remaining five districts had schools in which computer lab carts were used. |
| Implementation plan (Documents, interviews and surveys) | - District planners considered several factors in developing their project designs.  
- The most frequently stated factors were low academic performance of students (4 districts), the need to fill a technology gap in the district, primarily in areas of poverty in which students lacked access to technology (6 districts), and a commitment to fostering the types of student-centered project-based teaching that require increased access to technology (4 districts).  
- Other factors that influenced project designs were a desire to build on a history of strong professional development in technology (1 district), and the need to provide technology in a growing district (1 district).  
- In determining the types of technology to provide with the funding, the district planners most often considered the fit between the technology and the project goals (7 districts), but also considered the fit between the technology and broader district goals (6 districts), and the fit between the technology and the desired teaching and learning outcomes (1 district). |
| Goals and objectives (Documents and interviews) | - Most of the projects were designed to achieve multiple goals.  
- The most common goal among the districts was to promote student-centered, project-based, inquiry-oriented, or active learning (7 districts).  
- Other goals included improving academic performance in language arts and science (8 districts total), providing the tools students and teachers need to succeed (3 districts), improving student motivation and behavior (2 districts), and supporting community-centered learning (1 district). |

**Summary of state conditions:**  
- Each district determined its own needs and goals, and then planned accordingly.  
- The result was a wide range of conditions within which the 1:1 projects took place.  
- It is noteworthy that student needs drove each design and that each district took into account multiple factors during the decision-making stages in order to succeed.
<table>
<thead>
<tr>
<th>Processes</th>
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<tbody>
<tr>
<td><strong>Professional development</strong> (Documents, interviews, and surveys)</td>
<td>- Districts used several strategies for supporting teacher learning during the project.</td>
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<tr>
<td></td>
<td>- Most of the participating teachers took part in the Florida Digital Educator summer institutes offered around the state.</td>
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<td></td>
<td>- Three districts provided additional targeted summer in-service experiences.</td>
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<td></td>
<td>- During the school year, districts provided professional development sessions focused on the project's hardware, software, teaching methods, and academic content.</td>
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<td></td>
<td>- Seven districts provided access to continual online professional development opportunities.</td>
</tr>
<tr>
<td></td>
<td>- Additional professional development processes used by small numbers of districts included learning communities (3), 1:1 coaching and modeling (3), use of external trainers (1), custom consulting for teachers (3), and off-site experiences at community sites (1).</td>
</tr>
<tr>
<td></td>
<td>- Two districts offered professional development for the school and districts administrators who were involved in the laptop project.</td>
</tr>
<tr>
<td><strong>Teaching and instructional practices: student-centered and tool-based</strong> (School observations)</td>
<td>- In the first half of the year when the classrooms had just received the technology, over 90% of teachers were observed using direct instructional methods occasionally or frequently, and fewer than 30% were using cooperative/collaborative teaching.</td>
</tr>
<tr>
<td></td>
<td>- Only 20% were occasionally using project based teaching, about 40% were teaching as coach/facilitator, and 85% were using independent seatwork.</td>
</tr>
<tr>
<td></td>
<td>- Nearly 80% were using technology for instruction, but only about 40% were using it as a learning tool or resource.</td>
</tr>
<tr>
<td></td>
<td>- The next table, “Consequences,” describes the changes seen in the second half of the year.</td>
</tr>
<tr>
<td><strong>Technology deployment</strong> (Documents, interviews, and surveys)</td>
<td>- All districts provided network/Internet access for classroom computers, either wired or wireless.</td>
</tr>
<tr>
<td></td>
<td>- Most districts placed the hardware and software in classrooms and in shared school spaces on carts.</td>
</tr>
<tr>
<td></td>
<td>- Three districts allowed home check out of computers.</td>
</tr>
<tr>
<td><strong>Support</strong> (Documents, interviews, and surveys)</td>
<td>- All districts provided either full-time school-based or district-based technical support to the participating teachers.</td>
</tr>
<tr>
<td></td>
<td>- Two districts prepared student technicians to support the technology.</td>
</tr>
<tr>
<td></td>
<td>- Two districts identified teachers or coaches on assignment to provide curricular support to the teachers.</td>
</tr>
<tr>
<td><strong>Parent involvement</strong> (Documents and interviews)</td>
<td>- Eight districts scheduled open houses, parent nights, or workshops for parents at the schools.</td>
</tr>
<tr>
<td></td>
<td>- Schools in three districts used print newsletters to inform parents of the project.</td>
</tr>
<tr>
<td></td>
<td>- All districts additionally employed some or all of the following approaches: project and classroom websites for parent communication, parent volunteers, and school technology clubs open to parents.</td>
</tr>
<tr>
<td><strong>Summary of state processes:</strong></td>
<td>- Each district carefully selected and provided appropriate technology, support, and communication with stakeholders.</td>
</tr>
<tr>
<td></td>
<td>- Innovative methods were used to meet specific local needs in these areas.</td>
</tr>
<tr>
<td>Consequences</td>
<td></td>
</tr>
<tr>
<td>--------------</td>
<td></td>
</tr>
<tr>
<td><strong>Student achievement</strong> <em>(Teacher inquiry)</em></td>
<td></td>
</tr>
</tbody>
</table>
| - The educational results reported by the teachers were overwhelmingly positive.  
- Thirty-five of the forty-six teachers engaged in Action Research documented changes in student achievement including test scores, higher level thinking skills, retention, and transfer of learning. In one elementary classroom and two middle school classrooms, negative effects such as a decrease in writing scores and a high level of frustration were reported, and in each case these effects were attributed to inexperience in the students with the technology that they were learning to use simultaneously with learning the class lesson.  
- In all other cases, teachers reported noticeable or significant improvements in student performance, in some cases exceeding the teachers’ expectations.  
- Twenty-six of the teachers reported increases in conditions that support learning: enjoyment, motivation, engagement, on-task behavior, and positive school experience. Thirteen teachers stated that students had demonstrated strong 21st Century Skills such as collaboration, computer skills, workforce skills, abilities as producers, communication skills, leadership abilities, innovation and creativity.  
- Smaller numbers of teachers documented positive changes in their teaching, changes in the classroom culture or dynamic due to unique technology affordances, and improved ability to reach students of varying abilities. |
| **Changes in teacher practices: student-centered and tool-based** *(School observations and surveys)* |
| - In the second half of the year, the following changes in teaching were observed:  
- Direct instructional methods decreased significantly from over 90% of teachers occasionally or frequently observed to 78%  
- Cooperative/collaborative teaching increased from fewer than 30% occasionally or frequently observed to 52%  
- Project based teaching increased significantly from 20% occasionally observed to 50% occasionally or frequently observed, and exceeded national norms  
- Teaching as coach/facilitator increased from about 40% occasionally or frequently observed to 70%  
- Independent seatwork decreased significantly from about 85% occasionally or frequently observed to 54%  
- Student independent inquiry and research increased significantly, and exceeded national norms  
- The use of technology as a learning resource or tool increased significantly from 41% occasionally or frequently observed to 72%, and exceeded national norms  
- The levels of student attention, interest, and engagement significantly increased from Fall to spring  
- Use of all types of production and Internet tool technology increased from fall to spring, and exceeded national norms in all categories  
- Overall meaningful and very meaningful use of technology increased significantly |
| **Summary of state consequences:** |
| - Every district saw positive academic outcomes as a result of the project and is committed to finding ways to continue this and similar initiatives. |

A summary of key findings and conclusions are located in the Summary of Findings section of this report.
Participating Teachers

A survey was developed to collect information from teachers about their professional development and initial uses of technology in their classrooms. This information provides a picture of how technology is used by the teacher in the initial stages of the Leveraging Laptops project, and serves as a triangulation point for data collected by other means.

The survey developed by the Research Oversight Committee drew from the literature on technology professional development (Bradshaw, 2002; Christensen, 2002; Fulton, 1999; Hughes & Ooms, 2004; Margerum-Leys & Marx, 2004; Means & Olson, 1995; Mouza, 2003; Orr, 2001; Vannatta & Fordham, 2004).

Instrumentation

The instrument employed in this evaluation project was collaboratively developed by the research committee to measure teacher professional development experiences and perceptions, and use of computers in the classroom. The instrument also included other relevant criteria, such as a teacher’s content area, pedagogy, and technology experience. As a starting place, the research team identified a survey previously used to characterize the nature of technology use in the classroom (Harmes, Kemker, Kalaydjian, & Barron, 2000; Hogarty & Kromrey, 2000). This survey was adapted to suit the needs of this evaluation program. The instrument was designed to measure four relevant domains: technology integration; support; preparation, confidence and comfort; and attitude toward computer use. In a previous validation study of this instrument, exploratory factor analyses results demonstrated psychometrically sound factors and measures of internal consistency reliability (Cronbach’s alpha) exceeding 0.7 for each domain (Harmes et. al., 2000; Hogarty & Kromrey, 2000).

Revisions were made to the descriptors of the instrument to accommodate changes in information and communication technology and pedagogical practices. Additional items were added to instrument to collect more specific information, such as teacher certification areas. The final instrument included 27 unique items and was published in an online format using the Web Surveyor © software utility. The item formats included dichotomous response items (eg., Math 6-12 Certified), standard Likert scale items ranging from strongly agree (5) to strongly disagree (1), and a 5-point frequency of use scale from one to five (not at all; once a month or less; once a week; several times a week; and everyday).

The web address of the survey was provided to each district’s project coordinator who sent it to each teacher. Teachers’ names and schools were not requested in the survey. Follow up requests for survey completion were sent via the district coordinators on a minimum of three different occasions over a four-month period.

Respondent Sample

School district email addresses were used as keys to uniquely identify participants. A duplication analysis revealed 25 participants had completed the survey more than once. These additional responses were removed from the dataset, leaving only the initial response from the participant. This resulted in a total of 353 respondents included in the analysis, which is an 82% response rate. Table 4 illustrates the response rates by district.
Table 4. Response rates by district.

<table>
<thead>
<tr>
<th>District</th>
<th>Participating Teachers</th>
<th>Teacher Respondents</th>
<th>Response Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>Escambia</td>
<td>43</td>
<td>43</td>
<td>100%</td>
</tr>
<tr>
<td>Gadsden</td>
<td>17</td>
<td>14</td>
<td>82%</td>
</tr>
<tr>
<td>Hendry</td>
<td>13</td>
<td>11</td>
<td>85%</td>
</tr>
<tr>
<td>Hillsborough</td>
<td>26</td>
<td>20</td>
<td>77%</td>
</tr>
<tr>
<td>Lake</td>
<td>128</td>
<td>95</td>
<td>74%</td>
</tr>
<tr>
<td>Madison</td>
<td>11</td>
<td>10</td>
<td>91%</td>
</tr>
<tr>
<td>Manatee</td>
<td>16</td>
<td>16</td>
<td>100%</td>
</tr>
<tr>
<td>Miami-Dade</td>
<td>17</td>
<td>16</td>
<td>94%</td>
</tr>
<tr>
<td>Pinellas</td>
<td>62</td>
<td>56</td>
<td>90%</td>
</tr>
<tr>
<td>Seminole</td>
<td>78</td>
<td>54</td>
<td>69%</td>
</tr>
<tr>
<td>Taylor</td>
<td>20</td>
<td>18</td>
<td>90%</td>
</tr>
<tr>
<td>TOTAL</td>
<td>430</td>
<td>353</td>
<td>82%</td>
</tr>
</tbody>
</table>

Degrees and Certifications

Fifty-seven percent of the participants have earned a bachelors degree, 36% have an earned masters degree, and the remaining participants reported having an earned doctorate, educational specialist or other credential (eg., National Board Certified).

Most teachers in the sample had earned their degree 14.24 (SD=10.14) years ago. As shown in Table 5, the majority of the teachers included in the sample were certified to teach in the State of Florida through an approved degree program (35.16%) or a college course certification (30.77%). The remaining teachers were certified by transfer from another state (18.14%) or through a district alternative certification (14.84%) program. Teachers reported an average of 12.19 (SD=10.05) years K-12 teaching experience and an average of 13.14 (SD=10.28) years experience in the education profession. Teachers reported having used computer in their classroom for an average of 4.79 (SD=4.63) years.

The teachers involved in the Leveraging Laptops project held a number of Florida teaching certifications. The majority of the respondents held Elementary Education K-6 (n=103) and variety of other core subject areas in for middle school level and 6-12 grade level certifications. The teacher certifications held by the current sample are shown in Appendix A1.

Table 5. Method of initial Florida teaching certification.

<table>
<thead>
<tr>
<th>Method</th>
<th>n</th>
<th>%</th>
</tr>
</thead>
<tbody>
<tr>
<td>Approved Degree Program</td>
<td>128</td>
<td>35%</td>
</tr>
<tr>
<td>College Course Certification</td>
<td>112</td>
<td>31%</td>
</tr>
<tr>
<td>District Alternative Certification</td>
<td>54</td>
<td>15%</td>
</tr>
<tr>
<td>Transfer From Another State</td>
<td>67</td>
<td>18%</td>
</tr>
</tbody>
</table>
Teacher Action Research

Introduction

Teacher action research (AR), also known as teacher inquiry, is a strategy for helping educators through a systematic, intentional study of their own professional practice (Cochran-Smith & Lytle, 1993; N. Dana & Silva, 2000; Hubbard & Power, 1993). In general, action research engages teachers in the design, data collection, and interpretation of data around their questions. The process of teacher inquiry involves teachers (1) defining a question that emerges from their practice, (2) developing a research plan for data collection through such mechanisms as journals, student work, interviews with students, and field notes, (3) analyzing their collective data in relationship to their wondering to develop a picture of their learning, (4) taking action to implement what was learned through their investigation, and (5) sharing the results of their work with other professionals (Dana & Yendol-Silva, 2003).

Action research was selected as the strategy for assessing student learning during the Leveraging Laptops initiative because of the short time frame of our research, the inherent problems using standardized test data to document the effect of technology use (Means, 2004) and the importance of documenting classroom-based student achievement (Dawson & Ferdig, 2006).

District project coordinators and action research mentors attended a Fall 2006 seminar to introduce them to the roles and responsibilities of the AR mentor. The seminar presentation is included in the Appendix. After the seminar 46 teachers from ten of the eleven districts then completed action research in their classrooms with the guidance of an AR Mentor who was assigned to each district.

Each AR Teacher and AR Mentor received a copy of “The reflective educator’s guide to classroom research” (Dana & Yendol-Hoppey, 2003) and guidelines for completing the AR process. Table 18 overviews and describes each step in the process and provides an example of what the result of each step may look like.

Table 18. Action research steps

<table>
<thead>
<tr>
<th>Step</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1: Identify an AR Inquiry:</td>
<td>- AR teachers will specify a question related to how their laptop efforts influence student learning. This question could relate to a single lesson, a unit, a project-based activity, use of a particular simulation or strategy, etc. This question could also relate to a whole class, specific group or individual child.</td>
<td>- Will a project-based learning activity designed to facilitate 5th grade students’ understanding of the plants and animals on their school campus support learning at various levels of Bloom’s taxonomy?</td>
</tr>
<tr>
<td>Step</td>
<td>Description</td>
<td>Example</td>
</tr>
<tr>
<td>------</td>
<td>-------------</td>
<td>---------</td>
</tr>
</tbody>
</table>
| Step 2: Specify context | AR teachers will provide contextual information | - Grade level(s): 5th Grade  
- Content area(s): Science  
- SSS: The student describes patterns of structure and function in living things.  
- Technology configuration: Small group  
- Years of teaching experience: 10  
- Years experience teaching with technology: 3 |
| Step 3: Data Collection | AR teacher will specify strategies to best answer their question | - Digital photographs  
- Student Artifacts  
- Informal Interviews  
- Reflective Journal |
| Step 4: Data Analysis | AR teachers take information collected, synthesize it and answer question | Finding 1: Sophistication of student knowledge increased as students progressed through stages of project development. |
| Step 5: Implications/Actions | AR teachers think about broader implications of their findings & describe what actions have or will result from their AR efforts | - Laptops provide opportunities for project-based learning activities that help foster higher level thinking skills. •I am planning a workshop for my colleagues on the use of project-based in Science.  
- My principal is funding me to attend a conference related to science and technology. |

**Data Collection and Results**

An online AR submission system, shown in the figure below, was developed in order to facilitate data collection. This system provided information about each of the steps in the AR Process and directions for how to submit work for each step. It allowed evaluators to easily compile results while minimizing the amount of effort required on the part of AR Teachers and Mentors.

Of the completed Action Research projects submitted, 9 projects were conducted in elementary classrooms (grades 1-5), 22 took place in middle school classrooms (grades 6-8), and 15 were carried out in high school classrooms (grades 9-12). Eighteen of the projects focused on a science topic, eleven centered on an English/language arts topic, six were
oriented toward history or social studies, four happened in mathematics, four in speech or other exceptional education setting, and three studied general student outcomes or behavior.

The technologies used in the projects varied, and are listed by frequency in Table 19. About one-third of the projects used online services and resources, and smaller numbers of projects used other available technology. Ten of the projects focused on project-based approaches.

Table 19. Technologies used in action research projects

<table>
<thead>
<tr>
<th>Technology</th>
<th>Number of projects (N=46)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online resources</td>
<td>16</td>
</tr>
<tr>
<td>Media and presentation tools</td>
<td>11</td>
</tr>
<tr>
<td>Word processing, publishing and other productivity tools</td>
<td>9</td>
</tr>
<tr>
<td>Concept mapping software</td>
<td>6</td>
</tr>
<tr>
<td>Probes and data tools</td>
<td>6</td>
</tr>
<tr>
<td>Virtual labs, simulations, and games</td>
<td>4</td>
</tr>
<tr>
<td>Other: audio production, clickers, e-portfolios</td>
<td>4</td>
</tr>
</tbody>
</table>

The educational results reported by the teachers were overwhelmingly positive. Thirty-five of the teachers documented changes in student achievement including test scores, higher level thinking skills, retention, and transfer of learning. In one elementary classroom and two middle school classrooms, negative effects such as a decrease in writing scores and a high level of frustration were reported, and in each case these effects were attributed to inexperience in the students with the technology that they were learning to use simultaneously with learning the class lesson. In all other cases, teachers reported noticeable or significant improvements in student performance, in some cases exceeding the teachers' expectations. Twenty-six of the teachers reported increases in conditions that support learning: enjoyment, motivation, engagement, on-task behavior, and positive school experience. Thirteen teachers stated that students had demonstrated strong 21st Century Skills such as collaboration, computer skills, workforce skills, abilities as producers, communication skills, leadership abilities, innovation and creativity. Smaller numbers of teachers documented positive changes in their teaching, changes in the classroom culture or dynamic due to unique technology affordances, and improved ability to reach students of varying abilities.

Each teacher reported the long-term impacts that the Laptops for Learning program has caused in his or her professional life. Nineteen teachers expressed commitments to continue using, investigating, and learning to teach with technology. Fifteen teachers had taken leadership actions including sharing their successes with colleagues either informally or through presentations and other formal venues. Other teachers explained ways that they had become advocates for technology for students.

A few of the themes that became evident from the AR results were:

- Students need support when simultaneously learning challenging academic concepts and learning technology applications
- Students need practice with technology and academic skills to become proficient. Access to the technology is essential.
• Student comfort and skill with technology should be scaffolded and strengthened with explicit instruction and practice if students lack home access to computers or previous experience with computers, or if they are struggling learners academically.

• Classroom differentiation appears to be a critical success factor, enabling students to have the levels of social interaction, time and tools that they need.

• Teacher effort and creativity must be invested in order for positive student outcomes with technology to be achieved.

• Student choice seems to increase engagement and motivation.

• Innovation and success develop leadership and initiative in teachers, resulting in grant-seeking, mentoring, and other leadership initiatives.

The AR projects in each district are summarized in the District Profiles located in Appendix D.
Summary Of Findings

The *Leveraging Laptops* funding was intended to positively impact teaching practices and student achievement through professional development, support and access to technology. The preceding sections have addressed this program’s evaluation in detail. This section summarizes the most important findings from this evaluation related to (1) Changes in Teaching Practices, (2) Student Achievement and (3) Professional Development.

Changes in Teaching Practices

- Evaluation results show promising trends in that the Florida EETT program seemed to serve as a catalyst for positive changes from traditional teaching environments to ones that are student-centered and engage learners in meaningful use of computers to enhance learning.
  - Significant increases were observed related to:
    - Student attention, interest and engagement
    - Project-based learning
    - Teachers acting as facilitators and coaches
    - Cooperative/collaborative learning
    - Independent inquiry/research
    - Academically focused class time
    - Computers used as a learning tool
    - Using computers to support critical thinking skills
  - Significant decreases were observed related to:
    - Independent seatwork
    - Direct instruction
    - Computers used as a delivery tool
    - Using the computer to support lower-level thinking

Student Achievement

- 78% of Action Research teachers documented changes in student achievement including test scores, higher level thinking skills, retention, and transfer of learning.
- Nearly 60% of Action Research teachers documented an increase in conditions that support learning: enjoyment, motivation, engagement, on-task behavior, and positive school experience.
- Students developed 21st Century Skills such as collaboration, computer skills, workforce skills, abilities as producers, communication skills, leadership abilities, innovation and creativity.

Professional Development

- 73% of *Leveraging Laptops* teachers reported their professional development opportunities focus on both technical and instructional skills required to integrate technology.
Over 50% of *Leveraging Laptops* teachers indicated that their professional development opportunities are consistent and continual.

Over 70% of the teachers involved with the *Leveraging Laptops* project expressed favorable (strongly agree or agree) attitudes towards their professional development opportunities in terms of:

- encouraging them to think about how to use technology to support teaching goals (83.24%),
- encouraging them to collaborate with other colleagues on technology integration (78.57%),
- encouraging them to thinking about contextual factors that support or hinder technology integration efforts (73.08%),
- helping them think about how technology may change their teaching practices (85.71%),
- providing them relevant knowledge and skills for the classroom (74.73%),
- encouraging them to use technology to facilitate student learning content (84.62%).

Over 70% of the *Leveraging Laptops* teachers felt adequately supported to use technology in their classroom.

**Conclusions**

This research effort built upon a philosophy that centered on sharing best practice from each district with the state. A collaborative relationship among participants resulted in access to the data needed to tell the stories of the classrooms and districts. The EETT project represents a foundation from which the State of Florida learned about the key elements that contribute to desirable changes in teaching and learning. Thousands of educators and leaders have worked very hard over a two-year period to plan and implement the 11 district models. The funding made this work possible, but it was the expertise, knowledge, and effort of everyone involved that resulted in the positive outcomes documented in this report. These outcomes can and should continue. Florida’s public school students and the citizens of the State have already begun to see the benefits of technology used as a learning tool in the context of student-centered teaching.
Lake

One hundred twenty-eight teachers from eight different schools in Lake County participated in the Leveraging Laptops Program, and 75 (response rate of 59%) of these teachers responded to a survey pertaining to teacher professional development experiences and perceptions, and use of computers in the classroom. Additionally, schools were observed with the School Observation Measure (SOM) and Survey of Computer Use (SCU). Classroom observations were made in the fall and spring semesters at the schools. Student performance information is provided as a result of the work of the teachers who completed classroom inquiry projects. The summaries of these projects document the effects of classroom technology on a range of students.

Setting

Teachers involved with the Leveraging Laptops Program from Lake County reported an average of 24.55 (SD=3.69) students per class. The teachers reported an average of 15.57 (SD=11.54) laptops and average of 4.61 (SD=6.0) desktops in their classrooms.

Four teachers reported teaching media/technology, 34 in English, 1 in special education, 18 in mathematics, 13 in reading, 22 in science, 20 in social studies, 1 in vocational education and 4 reported other. Seventeen teachers reported teaching 6th grade, 20 taught 7th grade, 21 taught 8th grade, 24 taught 9th grade, 29 taught 10th grade, 29 taught 11th grade, 28 taught 12th grade, and 2 taught adult education.

Technology Used

Teachers in Lake County used productivity software packages more than other software classifications. Fifty percent or more teachers reported using word processing, spreadsheets, presentation, and Internet browsing software one or more times a week. Authoring, database, draw/paint/graphics, and concept mapping software packages were used less frequently by teachers (30% of teachers or more reported not at all). Forty percent or more teachers reported their students use word processing, and Internet browsing software at least once a week or more. Forty percent or more teachers report their students do not use spreadsheets, concept mapping, database, authoring or concept mapping software packages at all. Teachers reported student use of presentation and draw/paint/graphics was moderate (40% report 1 or more times a month).

Teachers and students also used other software packages. Forty-five percent or more teachers reported using planning, and problem-solving software packages at least once a week. More than 30% of teachers reported not using blogging, wiki, process tools, drill/practice/tutorial, testing, ebook, and podcasting software at all. Thirty percent of teachers or more reported that their students use drill/practice/tutorial, problem-solving, and testing software one or more times a week. Fifty percent or more teachers report their students do not use planning, CD reference, blogging, wiki, ebook, podcasting, or process tool software packages at all.

When looking at digital production software, both student and teacher use is much less frequent. Forty percent of teachers or more report using digital audio, and graphics organizer software packages at least once a month. Fifty percent of teachers report not using digital video, podcasting, or digital story-telling software at all. Fifty percent or more teachers report their students never use digital audio, video, podcasting,
or digital story telling software packages at all. Graphics organizers were use more frequently, but most teachers report less than once a month.

**Professional Development**

Teachers involved with the *Leveraging Laptops* Program from Lake County had different paths to professional certification. Twenty-one teachers came from approved college degree programs, 29 teacher earned college course certification, 17 earned distinct alternative certification, 27 transferred from other states, and one did not provide a response. Teachers reported an average of 11.05 (SD=10.7) years in the education profession, and an average of 3.86 (SD=4.0) years of using computers in their classrooms for the delivery of instruction.

Teachers involved were certified to teach in many areas including Biology 6-12 (11), Business Education 6-12 (9), Drama 6-12 (1), Earth/Space Science 6-12 (2), Ed. Media Specialist PK-12 (1), Elementary Education K-6 (11), English 6-12 (26), ESOL (10), Exceptional Student Ed. K-12 (5), Family and Consumer Science (1), Health K-12 (1), Journalism 6-12 (1), General Knowledge (1), Mathematics 6-12 (10), Middle Grades English 5-9(4), Middle Grades General Sciences (11), Middle Grades Integrated Curriculum (7), Middle Grade Mathematics (8), Middle Grades Social Science 5-9 (4), Physical Education K-12 (4), Physics 6-12 (1), Pre-Kindergarten/Primary PK-3 (1), Reading K-12(3), Social Sciences 6-12 (12), and Speech 6-12 (2).

Teachers reported acquiring their computer skills from a variety of sources, including as part of their college coursework, professional development, independent learning, interaction with other faculty and staff, distance learning courses, and the teaching and learning summer institutes. Table 1 shows the responses.

<table>
<thead>
<tr>
<th>Computer Skills Source</th>
<th>Not at all</th>
<th>To a small extent</th>
<th>To a moderate extent</th>
<th>To a great extent</th>
<th>Entirely</th>
</tr>
</thead>
<tbody>
<tr>
<td>As part of your college coursework</td>
<td>23%</td>
<td>25%</td>
<td>19%</td>
<td>2,420%</td>
<td>6%</td>
</tr>
<tr>
<td>Professional Development</td>
<td>6%</td>
<td>34%</td>
<td>35%</td>
<td>23%</td>
<td>2%</td>
</tr>
<tr>
<td>Independent learning</td>
<td>6%</td>
<td>18%</td>
<td>21%</td>
<td>50%</td>
<td>5%</td>
</tr>
<tr>
<td>Interaction with other faculty/staff</td>
<td>2%</td>
<td>23%</td>
<td>35%</td>
<td>35%</td>
<td>5%</td>
</tr>
<tr>
<td>Distance Learning courses</td>
<td>62%</td>
<td>19%</td>
<td>7%</td>
<td>10%</td>
<td>2%</td>
</tr>
<tr>
<td>Teaching and Learning Summer Institute</td>
<td>44%</td>
<td>25%</td>
<td>21%</td>
<td>8%</td>
<td>1%</td>
</tr>
</tbody>
</table>

Teachers were asked to provide their attitudes towards their professional development opportunities. Table 2 illustrates the responses. Overall attitudes were positive. Fifty-five percent or more of the teachers responded as strongly agreeing or agreeing to each of the positively stated categories.

<table>
<thead>
<tr>
<th>Professional development opportunities…</th>
<th>Strongly Disagree</th>
<th>Disagree</th>
<th>Neutral</th>
<th>Agree</th>
<th>Strongly Agree</th>
</tr>
</thead>
<tbody>
<tr>
<td>encourage me to think about how technology can support my teaching goals.</td>
<td>2%</td>
<td>4%</td>
<td>12%</td>
<td>60%</td>
<td>21%</td>
</tr>
<tr>
<td>encourage me collaborate with my colleagues on technology integration.</td>
<td>2%</td>
<td>7%</td>
<td>17%</td>
<td>57%</td>
<td>16%</td>
</tr>
</tbody>
</table>
Professional development opportunities...

<table>
<thead>
<tr>
<th>Strongly Disagree</th>
<th>Disagree</th>
<th>Neutral</th>
<th>Agree</th>
<th>Strongly Agree</th>
</tr>
</thead>
<tbody>
<tr>
<td>encourage me to think about the contextual factors in my school that support or hinder my technology integration efforts.</td>
<td>3%</td>
<td>7%</td>
<td>26%</td>
<td>50%</td>
</tr>
<tr>
<td>help me think about how technology may change my teaching practices.</td>
<td>2%</td>
<td>4%</td>
<td>8%</td>
<td>57%</td>
</tr>
<tr>
<td>provide me with relevant knowledge, skills and abilities I can immediately use in my classroom.</td>
<td>3%</td>
<td>10%</td>
<td>18%</td>
<td>51%</td>
</tr>
<tr>
<td>encourage me to consider how technology can be used to facilitate student learning of content.</td>
<td>2%</td>
<td>3%</td>
<td>13%</td>
<td>61%</td>
</tr>
<tr>
<td>focus on both the technical and instructional skills required to integrate technology.</td>
<td>2%</td>
<td>7%</td>
<td>21%</td>
<td>54%</td>
</tr>
<tr>
<td>are traditionally in the form of after school workshops.</td>
<td>8%</td>
<td>15%</td>
<td>24%</td>
<td>40%</td>
</tr>
<tr>
<td>are consistent and continual.</td>
<td>2%</td>
<td>18%</td>
<td>30%</td>
<td>39%</td>
</tr>
</tbody>
</table>

Teaching and Instructional Practices: Student-Centered and Tool-based teaching practices

Teachers involved with the Leveraging Laptops Program reported the various teaching methods supported by the computers. Table 3 illustrates the responses. Fifty percent or more of teachers involved with the program in Lake County report using computers for direct instruction, independent inquiry/research, instructional delivery, and as a learning tool/resource one or more times a week.

Table 3. Instructional method supported by computers.

<table>
<thead>
<tr>
<th>Teaching method</th>
<th>NA</th>
<th>Not at all</th>
<th>Once a month or less</th>
<th>Once a week</th>
<th>Several times a week</th>
<th>Every day</th>
</tr>
</thead>
<tbody>
<tr>
<td>For direct instruction</td>
<td>0%</td>
<td>15%</td>
<td>17%</td>
<td>10%</td>
<td>38%</td>
<td>20%</td>
</tr>
<tr>
<td>For team teaching</td>
<td>22%</td>
<td>45%</td>
<td>15%</td>
<td>5%</td>
<td>2%</td>
<td>6%</td>
</tr>
<tr>
<td>For cooperative/collaborative learning</td>
<td>3%</td>
<td>19%</td>
<td>33%</td>
<td>22%</td>
<td>16%</td>
<td>6%</td>
</tr>
<tr>
<td>In centers</td>
<td>15%</td>
<td>41%</td>
<td>18%</td>
<td>12%</td>
<td>11%</td>
<td>2%</td>
</tr>
<tr>
<td>For project-based learning</td>
<td>1%</td>
<td>7%</td>
<td>48%</td>
<td>27%</td>
<td>15%</td>
<td>1%</td>
</tr>
<tr>
<td>For sustained writing</td>
<td>10%</td>
<td>42%</td>
<td>26%</td>
<td>8%</td>
<td>10%</td>
<td>2%</td>
</tr>
<tr>
<td>For sustained reading</td>
<td>8%</td>
<td>47%</td>
<td>22%</td>
<td>14%</td>
<td>4%</td>
<td>3%</td>
</tr>
<tr>
<td>For independent inquiry/research</td>
<td>0%</td>
<td>5%</td>
<td>43%</td>
<td>32%</td>
<td>15%</td>
<td>5%</td>
</tr>
<tr>
<td>For student discussion/communication</td>
<td>2%</td>
<td>41%</td>
<td>25%</td>
<td>17%</td>
<td>6%</td>
<td>6%</td>
</tr>
<tr>
<td>For instructional delivery</td>
<td>0%</td>
<td>7%</td>
<td>17%</td>
<td>13%</td>
<td>36%</td>
<td>27%</td>
</tr>
<tr>
<td>As a learning tool/resource</td>
<td>0%</td>
<td>4%</td>
<td>24%</td>
<td>26%</td>
<td>28%</td>
<td>17%</td>
</tr>
<tr>
<td>For student assessment</td>
<td>0%</td>
<td>33%</td>
<td>22%</td>
<td>20%</td>
<td>14%</td>
<td>12%</td>
</tr>
</tbody>
</table>
Support

Teachers responded to a number of survey items pertaining to technical and instructional support. All the teachers responded that their schools had on-site computer support specialists with exception of 1 teacher that was unsure. In the schools involved with the Leveraging Laptops Program in Lake County, 0-5 technical support staff members were available with most teachers reporting having 1-2 support staff available. Sixty-one percent of the teachers reported the staff was full-time, and about 10% of the teachers reported the computer support specialists were grant-funded, indicating that most schools had permanent positions. Responses about the type of support provided by the technical staff are shown in Table 4.

Table 4. Teacher perception of technical support.

<table>
<thead>
<tr>
<th>Teacher perspective</th>
<th>Strongly Disagree</th>
<th>Disagree</th>
<th>Neutral</th>
<th>Agree</th>
<th>Strongly Agree</th>
</tr>
</thead>
<tbody>
<tr>
<td>The on-site computer specialist adequately assists me in problem solving and trouble shooting.</td>
<td>2%</td>
<td>5%</td>
<td>6%</td>
<td>41%</td>
<td>45%</td>
</tr>
<tr>
<td>The on-site computer specialist is dedicated to helping teachers.</td>
<td>2%</td>
<td>1%</td>
<td>6%</td>
<td>33%</td>
<td>58%</td>
</tr>
<tr>
<td>I have adequate access to our on-site computer specialist.</td>
<td>4%</td>
<td>6%</td>
<td>7%</td>
<td>47%</td>
<td>35%</td>
</tr>
<tr>
<td>I have to contact our specialist several times before I get assistance.</td>
<td>24%</td>
<td>44%</td>
<td>16%</td>
<td>8%</td>
<td>7%</td>
</tr>
<tr>
<td>Our computer specialist demonstrates techniques to integrate computer technology into classroom instruction.</td>
<td>2%</td>
<td>2%</td>
<td>15%</td>
<td>40%</td>
<td>41%</td>
</tr>
</tbody>
</table>

Student Achievement

The five teachers who completed classroom inquiry projects each focused on a different aspect of the effects of classroom technology on student performance. Their questions, data collection methods, and results are summarized in Table 5.

Table 5. Classroom inquiry (AR) project summaries

<table>
<thead>
<tr>
<th>Context</th>
<th>9th grade math project based learning with technology</th>
</tr>
</thead>
<tbody>
<tr>
<td>AR Question</td>
<td>Will a project-based learning activity designed to facilitate 9th grade students' understanding of &quot;real life math&quot; support learning at the higher levels of Bloom's taxonomy?</td>
</tr>
<tr>
<td>Data Collection Methods</td>
<td>Informal interviews</td>
</tr>
<tr>
<td></td>
<td>Reflective journals</td>
</tr>
</tbody>
</table>
### Results

- Students were forced to reconcile their conceptions of finances and schooling and the realities of how much it costs to live and how many years of schooling is required for certain professions.
- Higher level thinking skills were truly evident when they realized (on their own) that they had to go back and re-prioritize their budget and lifestyle choices.
- Not only did this challenge their higher level thinking skills, but it also provides opportunities for rigor and relevance, and may have a motivating factor on their work ethic for the rest of their high school career.

### Other Outcomes

- This was a motivational tool for students. Having access to such immediate research via the laptops allowed me to interject class discussion at all the right times, making the learning more meaningful to the students.
- We are looking into spending more money on additional technology next year.

### Context

- 6th grade reading and speaking with internet research and word processing

### AR Question

- Will the opportunity to research and word process their speeches help my 6th grade Intensive Reading students with their public speaking skills?

### Data Collection Methods

- Student artifacts
- Rubric from the 4-H Tropicana Public Speaking Program

### Results

- Students consistently received high marks in Choice of Material and Effective introduction, Effective body, and Effective conclusion. I attribute this success to their Internet access and time to adequately research and narrow their topics to a two or three-minute speech.
- Their word processing time also gave them the chance to essentially write an essay and convert it into a succinct and interesting speech. The confidence of having written, typed, and then practiced their speeches also gave them high marks across the board in Audience bond, Delivery, Pronunciation, Articulation, Volume, and Speed.

### Other Outcomes

- The use of laptop computers gave my students a real advantage in successfully researching, writing, and completing this speech project.
- A definite pattern of success showed through in these speech scores.

### Context

- 10th grade biology with project based learning, internet research and digital simulations

### AR Question

- Will a project-based activity and simulation designed to facilitate students’ understanding of biotechnology support learning in the various quadrants of the rigor/relevance framework?

### Data Collection Methods

- Test scores
- Informal interviews
- Rubrics
### Results
- Project increased the level of relevance for my students (i.e. Students involved in FFA found that biotechnology is being used to alter the nutritional value of rice so that it contains more vitamins. Students in the health academy found that biotechnology is being used to find cures for cancer by altering the way a cell is able to replicate.)
- The project also increased the level of rigor in the classroom which is evident by the improvement in test scores. When all classes were combined the average test score increased from 65 on the pre-test to 71 on the post-test for an overall improvement of 6%.

### Other Outcomes
- Project-based learning activities raise the level of rigor and relevance in the classroom.
- I conducted an inservice for the teachers in our science department to present my findings and show how beneficial project-based learning is in Science.

### Context
- 10th grade English with project based learning, range of production and media technology

### AR Question
- Will the use of a technology-based project enhance low achieving students’ comprehension of the concept of courtly love, an integral concept to the study of our unit on various King Arthur texts?

### Data Collection Methods
- Test scores
- Student artifacts
- Rubrics

### Results
- The use of technology based project as a means of helping students better understand the rules of courtly love was a successful practice
- The entire King Arthur unit was enhanced due to the high level of engagement

### Other Outcomes
- Many other teaching moments arose that I did not expect such as a discussion about what is appropriate and for which audience.
- Targeting higher level thinking skills rather than using as a "baby-sitter" it can foster a deeper level of comprehension due to the interactive nature of it.
- The kids were able to interact with one another thus fostering a sense of wholeness.
- Kids and made connections between the King Arthur they were reading and King Arthur in modern pop-culture.
- I applied for an inclusion grant wherein I requested a classroom set of laptops that will stay permanently in my room and was approved for it.

### Context
- 8th grade math with project based learning and CPS

### AR Question
- How does the infusion of a project-based laptop activity and classroom performance system allow 8th grade Algebra I students to develop a concrete understanding of the factoring polynomials process, measured with ongoing formative assessment?

### Data Collection Methods
- Test scores
- Focus group notes
- Field notes
### Results

- The students have demonstrated successful mastery of the factoring process. This was measured in multiple ways:
  - First, the use of the CPS clickers demonstrated each period that students were progressing towards mastery.
  - The second measure of success was the graphic organizers the students created in Publisher.
  - The last measure of success was the end of chapter assessment, when compared to last years students were on average, five points higher.

### Other Outcomes

- The project-based activity with factoring positively impacted the find product-the chapter assessment. Although the assessment is aligned with the high stakes the students will be responsible for passing at year’s end, the project helped further their learning and give an abstract concept a concrete meaning. Through the project, the students developed a deeper understanding of the factoring process and it will help them to retain the process for longer periods of time.
- This research has just supported my desire to obtain more technology for my classroom.
- It has made it clear the students learn well with the tools that they use in everyday life. Relevance is crucial for teaching a successful lesson, and the laptops truly exemplify that notion.
- I observed throughout the context of the lesson that students were motivated, engaged and actively participating to create the final product.
- I am sure that factoring will be one of the foremost topics that the students will perform well on with their end of year county exam.

### Context

- Middle school writing with laptops

### AR Question

- Will the use of laptop computers affect the quality and amount of writing produced by my middle school Language Arts students in grades 6-8?

### Data Collection Methods

- Literature
- Student artifacts
- Informal interviews
- Rubrics

### Results

- My students are much more fluent writers as a result of having the laptops.
- Electronic editing and review and feedback helped.

### Other Outcomes

- I plan on using the writer’s workshop next year using the laptops. I also will continue to have the students access sites on the Internet to help them with grammar and commonly confused words. In addition, we will do Webquests, now that I am more aware of what is available.

### Context

- 7th grade science

### AR Question

- Will integrating technology into the science curriculum for seventh grade students of all ability levels enhance their learning of science concepts?

### Data Collection Methods

- Test scores
- Student artifacts
- Rubrics
| **Results** | - Students were more engaged in the science concept and are motivated to complete the assignment.  
- Different types of students performed in different ways. The students in the gifted classes excelled in the assignments. The students that were in regular classes, but were high performers excelled as well. However, the students that were in remedial classes because of poor performance on the FCAT appeared more frustrated and not engaged in completing the assignments. They needed more instructional time on how to use the basic maneuvers on the computers. |
| **Other Outcomes** | - There is great need to start computer literacy courses for our younger students.  
- Laptops allow student to extend and reinforce concepts in project-based learning environment that promotes all learning styles and challenges the higher thinking skills. |
References


Henriquez, A., & Riconscente, M. (1999). Rhode Island Teachers and
Technology Initiative: Program evaluation final report. New York: Education Development Center, Center for Children and Technology.


